Event Scoring Principles

At events, competitive success over distance is measured by two parameters –

- o healthy horse outcomes,
- o horse on-course times.

Healthy Horse Outcomes > Vet Score

At each end-of-loop veterinary inspection the veterinarian uses the international distance horse standard metabolic and physical parameters to rate the wellbeing of the horse, and also to determine a Vet Score.

The Vet Score is the total of: CRI score + Metabolics score + Surface Factors score + Trot Out score.

At each End-of-Loop inspection a Vet Score is generated with a maximum of 100 points. At the end of the ride, the average of all End-of-Loop scores is calculated to give overall Vet Score for the event.

Horse On-course times > Riding Score

Time is measured in hours and minutes only.

Distance Riding uses relative times in its competitive placings, using different methodologies according to the Riding Level.

Target Times are decided on by the Event Manager(s) and the Event Veterinarian based on factors such as ride difficulty, the weather, and the perceived ability of the horses and riders entered.

For scoring purposes there are three timing types - Target Time A, Target Time B, and Riding Score.

- o Target Time A - the difference in minutes between a horse's time on course and the known Target Time. This value becomes the Riding Score, with the **smallest** score the most successful.
- o Target Time B – the difference in minutes between a horse's time on course and the known Target Time is given a corresponding numeric value. The value ranges from 10 – 0, with times within 6 minutes of the Target Time receiving a score of 10; 7 to 12 minutes given 9 points; 13 to 18 minutes given 8 points; etc., and times of 60 minutes or more from the Target Time receiving a score of 0.
  This value becomes the Riding Score, with the **larger** score being the most successful.
- o Riding Score – the difference in minutes between a horse's time on course and the fastest horse's time is used in a formula, resulting in a numeric score. The smaller the time difference, the higher the score.

Ride Placings

Different combinations of Vet Scores and Timing based scores are used in each Riding Level ride.

Newcomer rides: **Target Time A** is the **only parameter** used to ascertain placings, with the smallest time difference being the most successful.

Improver rides: **Target Time B + Vet Score** with the highest total score the most successful.

Novice rides: **Target Time B + Vet Score** with the highest total score the most successful.

Open rides: **Riding Score + Vet Score** with the highest total score the most successful.